Kristina Tiskeviciute

Product Developer with a Technical Background | Digital Products and AI

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5+ years in US startups and tech companies, including two years cofounding an AI-driven B2B SaaS platform. There I shaped product direction and priorities with the CEO and built core parts of the product. I enjoy the whole process: understanding a problem, deciding what should be built, and quickly testing solutions with modern tools and AI. Now looking for roles in product development, digitalization and AI.

SKILLS

Product: Roadmap planning, prioritization, user insight and customer feedback, requirements, prototyping, agile/Scrum, cross-functional collaboration, stakeholder communication, mentoring

Frontend: React, React Native/Expo, TypeScript, JavaScript, Chakra UI, HTML/CSS

Backend and cloud: Node.js, Azure Functions, REST APIs, Azure, Cosmos DB, Supabase, Cloudflare (Workers, Durable Objects)

AI/LLM: OpenAI, Anthropic, prompt engineering, AI workflows, AI-assisted development (Claude Code)

Tools: Git, VS Code, Jira, Confluence, Notion, Unity 3D (C#), Unreal Engine 4

EXPERIENCE

Chief of Staff to CTO, Daydream Labs Oct 2025 – Nov 2025 · Remote (San Francisco)

- Took over parts of the CTO's responsibilities to free up his capacity, and contributed engineering work, at a Series A startup ($20M raised, 20+ employees). The role required relocating to the US.

Cofounder & Software Engineer, Inwise.ai Mar 2023 – Oct 2025 · Remote (Seattle)

Cofounded an AI-driven B2B sales intelligence platform.

- Partnered with the CEO to shape product direction, define the roadmap, prioritize features and plan development sprints.
- Translated user feedback, business priorities and engineering constraints into product requirements and delivery decisions.
- Owned end-to-end delivery of key product experiences in React/TypeScript, including dashboards, meeting summaries, deal views and transcript interfaces.
- Built AI-powered meeting intelligence workflows with LLMs (OpenAI, Anthropic) on Azure Functions and Cosmos DB, iterating on prompts and data models for relevance.

Earlier experience as a software engineer 2020 – 2023

- **Unity Technologies** (Apr 2022 – Jan 2023, San Francisco): Built frontend UI for an unannounced social gaming app with Unity UITK, collaborating closely with designers and engineers.
- **Ronday Technologies** (Jun 2021 – Mar 2022, Remote): Client-side Unity C# engineer for a video conferencing platform. Shipped mini-window, notifications and status/visibility features.
- **Leia Inc.** (Mar 2020 – Mar 2021, Menlo Park): GPS driving simulations and interactive 3D map demos in Unity, and SDK documentation for external developers.

PRODUCT EXPERIMENTS

Idea, product design and development with AI-assisted coding (Claude Code).

BeepKeep, mobile app (Android) 2026 · Closed beta

- AI home-appliance assistant (React Native/Expo, TypeScript, Supabase). Users photograph an appliance, and the app identifies it and builds a maintenance schedule with reminders. Designed the identification flow with confidence levels, usage limits and cost-conscious caching.

BopBattle, music quiz party game JavaScript, Cloudflare Durable Objects

- Real-time party game where a TV shows the board and the host runs it from a phone that joins by QR code, with 15 song packs. Designed the TV/phone interaction and made sure answers never reach the TV.

Dr. Zerg, multiplayer browser puzzle game TypeScript, Cloudflare

- Lag-free multiplayer version of a classic puzzle game for 2–4 players, built because the official online version was too laggy. Each game runs locally in the browser, and a Cloudflare server relays moves between players.

Forest Explorer, web app forest-explorer-nine.vercel.app

- Map that scores mushroom and berry foraging spots in Norway from live weather, terrain and forest-cover data, with protected areas excluded and explained (React, TypeScript, Leaflet).

EDUCATION

Bachelor of Science, Game Design Engineering · University of Silicon Valley 2019 · San Jose, CA

LANGUAGES

English (native), Norwegian (very good), Lithuanian (conversational). Norwegian citizen (no visa needed in the EU/EEA). Open to relocating.